



WAR BULLETIN

20.10.71.

ISSUE NUMBER 21

MOVES 'D' (1971BU) SPRING 1904
'E' start?

A postal Diplomacy sheet produced by Hartley Patterson of 'Finches' 7 Cambridge Rd Beaconsfield Bucks UK. Tel 04.946.4116. This is Fred's Press 30.

'E' Game start

Somewhat to my surprise there was a mad scramble for the last place. The list is now Will Haven, Charles Burton, Michel Liesnard, John Parker, Ian Maule, John Piggott, Harry Bell. Will these seven please send an appropriate sum of money (ie nothing from you Michel, etc) and a list of countries in order of preference. I know some have sent these before but I've probably lost them. Please send by return if possible otherwise Michel Feron (who lost out in the rush) will take your place.

For those already in game 'D' I'm sorry no reductions this time!

Transatlantic Mail

The Gamesletter 27 is from Don Miller and is part of the NFFF Games Bureau. This issue includes a list of Dippy zines received, including me folks! There appear to be some 24 GMs currently publishing some 50 Dippy zines, all better than WB.

By a devious route including Don Turnbull comes Veritas Vincit, which describes itself as an open letter to just about everybody in postal Diplomacy. It concerns the large size feud between various individuals and organisations which has dragged in most of the leading figures in America. It comes from Larry Peery, a West Coast GM, and mostly consists of extracts from letters exchanged between some of the participants.

Feuding is of course one of the delights of SF fandom where I grew up but this must beat anything in SF. It started as a disagreement between Rod Walker and John Beshara, and spread into their two organisations, the NFFFGBDD and the DA.

At the end is a questionnaire inviting replies and reactions. Like

Don Turnbull I shall endeavour to stay out of this one.

Decisions, decisions...

Dave BERG was always one for questionnaires, and now MIDGARD seems to have caught the dreaded bug, so WB strikes back -

It's basically to find out what WB should be doing in the future.
(1) Should WB stick to Diplomacy or should it expand into other games? ((I don't want to get into general boardgaming - that belongs to ALBION. But there seems very little postal gaming interest - considering the enormous number of Dippy variants in the USA))
(2) Are you interested in playing any Dippy variants,

Some that interest me:
(i) Imperialism IX (Rod Walker), the Peloponnesian War, 9 players including Persia, Sparta, Athens etc.
(ii) Some kind of Middle Earth variant. There are at least three and I'd have to investigate further...
(iii) Myopia (Colin Hemming), the variant which restricts information reaching the players to the spaces adjacent to their units. This is the first British devised variant, and has yet to be tried out. ((Colin was going to GM the first game. However that was several months ago and so if Colin has gaffiated as I suspect he has I am offering to start a game myself))
(3) Just what would you like to see in WB anyway? What don't you like about it now? How do you suggest we go about pushing this addictive hobby to others? Unless that is you like waiting several months for games to start....

Replies please in not more than 5,000 words before next issue.

'D' Game Spring 1904

GB: Her Majesty's Government wish to record their gratitude to his Serene Majesty Alexius I for his unflagging opposition to the Italo/Russian juggernaut. The Queen herself will invest him with the Order of the Garter in recognition of his magnificent atrocities in the Balkans as soon as he can visit her in North Wales where she has been evacuated as a precaution against a French invasion of London.

It has been decided by the cabinet that if Britain is to fight France again, it may as well be done in the traditional manner, that is via the Peninsular. The British advance on Moscow - now renamed Krapotkingrad - was aided by the city's workers who handed it over to our forces intact. A golden chamber-pot, believed to belong to the Czar, has been sent home to the Victoria and Albert museum.

T: It is with the greatest of pleasure that the Emperor of Byzantium reports the madness of the Tsar of Russia. "Already the Winter Palace has been evacuated!" he exulted. "The Russian Royal Family have been forced right out of St Petersburg by the British army. By the end of 1904 it is likely that three out of four of the Russian supply bases will be under the control of other governments. Yet what do we find? Instead of prostrating himself at my feet and asking to be a guard for my Imperial harem, the Tsar still insists that he is winning the war!"

The Emperor has made a very generous offer to the Tsar. "When your country is fully conquered, you may present yourself at my palace for castration, prior to being appointed as one of the Imperial Eunuchs". The Emperor proceeded to drink the health of the British and German forces.

GM: Events have overtaken us. The Tsar of Russia has been deposed, and Russia is now ruled by ADRIAN BRINE (see address last issue). There are now no standby players left (hint, hint)

GB: F MAO-Por. F Bre-MAO. A Bel-Bur. F Lpl-Cly. F Lon-Nth. F Nwy-StP. A StP-Mos.

G: A Pru-Ber. A Sil-Mun. F Den-Kie. A Swe-Den.

R: F Sev S A Rum. A Bud-Gal S by A Rum. A Ber-Lvn C by F Bal. F Bar-Norw.

T: F Bla-Sev. A Con-Bul S by F Aeg. F Alb S A Gre S A Ser S F Alb.

I: A Vie-Gal. A Mun-Ruh. F Nap-Tyr. F Apu-Adr S by F Tri. A Ven S F Tri. F Ion stand.

F: A Mar-Spa. A Gas-Bre S by A Par. F Eng-MAO.

Retreats: GB/F Bre-Pic (forced).

Note: 'F Bar-Norw' is ambiguous and therefore invalid.

* Next deadline Mon November 8th. Yes you're right - WB is no longer fortnightly, more like three-weekly, until I can off-load some Midgard work.

* Anyone interested in an International Regular Game, running every other WB probably, with players from outside Europe as well? I've had a couple inquiries from USA and S.Africa that's all. Same game fee for all ie 50p inland, £1 Europe, elsewhere...according to my maths at current postage rates I could undercut all the American zines, that can't be right. Or maybe it can...I think it's time WB stopped making a loss and paid for itself. Any suggestions? How about a game fee (fairly small) and a compulsory sub at current rates? Any other ideas??

* 'E' game also needs standby players. I propose that there shall be a single list of standby players to cover all games.