

WAR BULLETIN

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ISSUE NUMBER 12

SPRING MOVES 'A' (1906)
'B' (1905)
'C' (1903)

Yer actual alternative postal Diplomacy zine produced by Hartley Patterson of 'Finches', 7 Cambridge Rd, Beaconsfield, Bucks, United Kingdom. Sorry no postal code for some years yet, telephone is STD though 04.946.4116 but as I work seven day shifts (it's a living) I can't guarantee to be in any time. This issue produced with the help of parcels and advice from Dave Berg, encouraging letters from Will Haven and criticism of my bad grammar from Wendy. Drink by Newcastle Breweries, duplicating by Fred the faithful Gestotner.

In which we are introduced

WB now reaches the end of it's third crisis since it's birth a year ago (the other two being Dave's stay in hospital and the Great Postal Strike). Subject to unforeseen circumstances we should now be back to our normal level of chaos.

I have received a suitably censored pile of correspondence from Dave - however there are probably a number of things I've missed out so if there are any suggestions /requests/offers/demands you've made to Dave recently please repeat them to me - OK?

As noted somewhere else my other publication, Midgard, is not generally circulated, most WB recipients have not reacted to it. If you want further issues you must ask for them.

The next deadline will be a Tuesday to enable you to think out moves over a weekend.

Important notices

I don't like move missers - they spoil the game for others.

As from this move:

- (1) Anyone who misses two moves in a row without good reason is thrown out of the game. The country goes into anarchy.
- (2) Unordered units forced to retreat are routed and removed from the board.
- (3) Fresh units will not be placed on the board unless specifically requested by players.
- (4) Retreats not specified will be performed by the GM.

This is a lot more ruthless than Dave has been. Having experienced the shambles

produced in 'A' game by one player dropping out almost immediatly and others missing moves I feel something has to be done.

Dissenting opinions welcomed!

'D' Game

The queue for D Game will be found in the adress list. Anyone else? Anyone want any further administration changes for this game?

Back at the Whitty

With this mailing comes a flyer from Colin Hemming, to whom correspondence concerning it should be adressed. Obviously for his proposed game moves will remain secret but WB hopes to print progress reports and a full report at the end.

In the USA the postal zines play a number of Diplomacy variants. Some use the same board with different rules, others change the board as well (as in Abstraction currently playing in ALBION). The locality can even be shifted to America, outer space or an imaginary world. I'd like eventually to offer some of these in WB.

Money

Dave reports that income and expenditure on WB 1-11 were about equal. However according to the file cards he sent me some of 'C' game players still haven't paid their game fee (50p). If this is correct, could the persons concerned please pay up?

Propaganda

To date (this is the 28th actually) none has been received. Pity, as this makes the zine interesting for non-players and (most important) the GM, who after all does no diploming and so misses out on all the fun.

Stockpile

Plenty of Charlie Winstone's small but excellent maps left, but no rules. Some back issues also, I'll print a list of what's left next issue.

WB11 corrections - or sorry Dave you bungled!
'B'- GB Fleet Kiel could not have retreated to Baltic as Russian fleet there. Instead it went to Heligoland Bt.
'A'- G Army still defends Berlin despite anarchy in rest of country and foreign occupation.
'C'- T request for build Winter 1902 allowed by GM. T Fleet built at Smyrna.

Uniformity

The moves detailed below are in a form which may be new to WB readers. It in fact conforms (I hope) to standard DPL practise. Here underlined moves fail. S=Support, C=Convoy. Units not required to take any action must be ordered to stand - otherwise they are unordered. I'd be grateful if moves were written in this form on the order sheets, though with less abbreviation. Retreats with alternatives and builds/removals where appropriate should be included:

'A' Game - Spring 1906

GB A StP stands S by F BarS. F GofB-BalS. A Kiel stands. F Holl-NSea. A Liv-Yorks. F EngCh C A Lon-Pic. F Brest-Gasc. F MAO-Spain(S)S by F Port. A Burg-Mars
I A Rome-Nap. A Apul-Alb C by F AdrS. A Mun-Burg S by A Mars. A Ven-Tyr S by A Tri
AH A Vienna anarchy
G A Berlin anarchy
F A Paris anarchy
T Unordered. A's Mosc, Liv, Gal, Bud, Serb, Con, Smyr. F's AegS, IonS, Gre, Tun
Retreats: GB A Burg - Belg (GM)
GM comment: with Turkish forces halted England looks set to win in a year or so. Do you concede game to Nigel, Colin/Charlie?

'B' Game - Spring 1905

GB F EngC-Brest. F Bel-EngC. A Hol-Kiel S by HelBt. Yorks-Nor C by F NSea.
F Swe-Den. A Lon stands
I A Ven-Tri S by A Tyr. A Rome-Ven. F Port-MAO. F Nap-IonS. F Mars stands.
G A Kiel-Den. A Ber-Kiel. A Mun-Ruhr.
R A Pruss-Swe C by F BalS. A Ukr-Wars.
T F AegS-IonS. A Bulg-Serb S by A Rum. F BlaS S A Rum. F Con-Bulg(S). A Ank-Con
F Unordered A Burg. F Pic.
AH Unordered A's Gal, Bud, Vien, Serb. F Tri.
Retreats: G A Kiel-Mun (GM). AH F Tri and A Serb are eliminated as unordered.
GM comment: silence from Vienna as AH Empire crumbles! G fights back, but new threat looms from East!

'C' Game - Spring 1903

GB F Nor-StP(N)S A Fin. F Skag-Swe. F NSea-Nor.
F A Belg-Ruhr S by A Bur. A Mars, F Spain(S) S each other. F EngC-Belg. F Brest-MAO.
G F BalS-GofB. A Wars-Liv. A Mosc S R A StP. A Swe-Den S by Kiel. A Mun stand
F HelBt-NSea S by F Holl
T A Con-Bulg.S by A Gre. F Ank-BlaS. F Smy-AegS.
Retreats: GB F NSea-Yorks (GB). AH A Bulg eliminated as unordered.
(sorry wrong order - forgot unordered:)
AH Unordered A's Tyr, Vien, Tri, Bud, Bulg, Rum. F AegS.
I Unordered A's Ven, Pied. F's GofL, WMed
R Unordered A StP: F Sev.
GM comment: T hits back - AH army routed! F invades G! Note G's ingenious support of R in StP, preventing GB occupation.

*To make it quite clear - unless Colin Hemming(T/A) Dave & Sue(F/B) John Duckworth (AH/B) Phil Watson (AH/C) Charles Burton (I/C) Paul Frost (R/C) send in moves for WB 13 they are out. You have been warned!