

Spring Offensive

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Editorial

You may be surprised to be receiving this, but not half as much as I am surprised to be typing it! For those of you who haven't heard, Carpe Diem is no more. Gihan was recently sacked from his job for photocopying it at work without permission (despite having been there for over six years), which has meant that Gihan now has a lot more to worry about than producing a Diplomacy zine. I think Gihan thus becomes the first editor in history to lose his job due to his zine. In the circumstances I will pass over the question of whether it was sensible to do bulk photocopying at work without telling anyone, and merely sympathise with Gihan in his predicament.

All ex-Spring Offensive games are now re-housed here. The problem is that Gihan has still not given me the details of the season he adjudicated, so although some of you have sent me orders, I can't really progress the games any further at the present. As soon as I have the information to hand I will re-start the games immediately. No doubt Gihan will come up with the goods if I hassle him a bit. Therefore this mini-issue is just to reassure you that I am trying to do something, and I have not abandoned you.

Over the years many zines have failed to get started (Carpe Diem being but the most recent in a long line of such failures), but think it must be pretty rare for a zine to fail to fold! Pete Birks has tried to fold Greatest Hits a few times over the years, with obvious lack of success, but even he managed more than 5 months. Obviously the rebirth of Spring Offensive will impact on my ability to produce T2W3 - as yet I have made no decision as to what I should do.

It would be churlish not to rise to Toby Harris's bait in the latest Freaky Fungus, I mean when someone goes to all that trouble, you have to say something don't you? Yes, I do owe Toby a couple of apologies: I must apologise for producing a consistently more successful zine than he has ever managed (something which Toby obviously feels aggrieved about). I also need to apologise for having a job that happens to pay me a lot of money (something else that he seems to feel aggrieved about). More than that, there's very little to say really¹. I believe that Toby has also made up lots of other lies about me, but it's difficult to be sure as he never sent me a copy of the issue (now that's a sure sign of nervousness, not to dare to let the other person actual see what you've said). Anyway, whatever he's said, I forgive him. He is just a jealous and petty little boy who has still not sussed out where the line lies between humour and nastiness. Although he tries his best to be funny in print, sometimes his real feelings just show through. That's Toby for you, though. What a laugh! I suppose I should assume that he doesn't want to trade.

As there's no games in this issue, there is no deadline. The next issue will appear as soon as I have up to date information on the games. I hope that will be within days, not weeks.

Waiting List

Regular Diplomacy (7 wanted). First seven people can have the zine free for the life of the game...

¹ Apparently I drove Andrew Moss from the hobby (and there was me thinking it was the breakdown of his marriage that did that - silly me). I also appear to have had the temerity to drop out of a game of Gunboat that Toby was running. The facts are that Toby telephoned me and asked me to play to help launch his zine and I agreed on the express condition that Toby would telephone me if I forgot to submit orders, as I said I could not guarantee to be reliable. Shame for the other players that Toby never kept his promise.