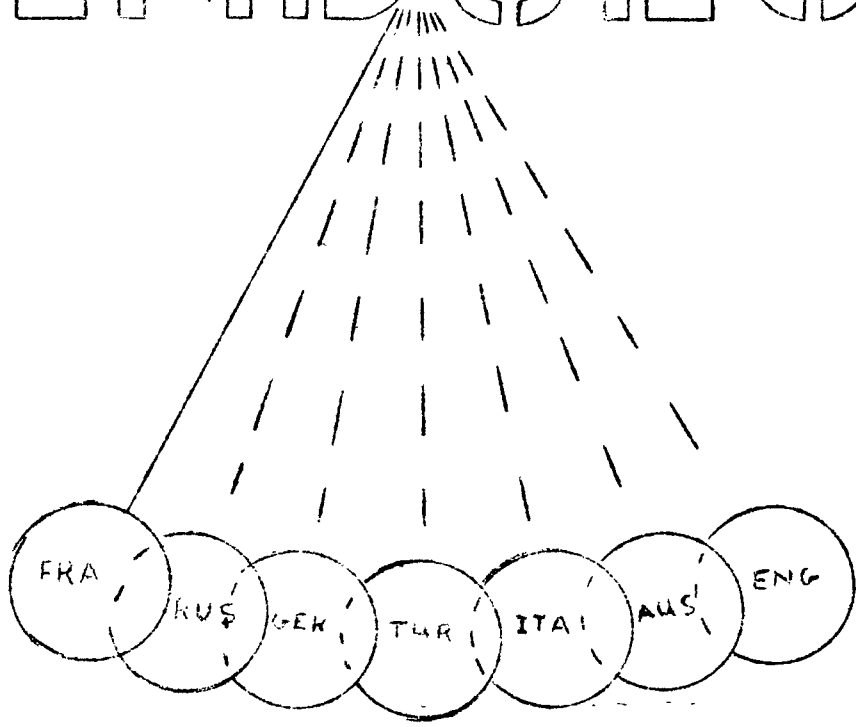


PENDULUM

1562
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A Peninsular Publication

This as the more observant of you may have noticed is PENDULUM edited and produced by

John Coombe
Luney Barton Farm,
Sticker,
St. Austell,
Cornwall.
PL26 7JH

For those who may find that they have left it too late to post their orders to me they can get me at this number any time

GRAMPOUND ROAD 219

Infact I will accept orders delivered by any means so long as they are in front of me by the deadline. I wouldn't advise anyone to forget to send in orders twice following.

Re-reading the last reminds me of the sort of thing you get from the taxman. So that has got rid of the bad bits, so onto the goodies.

Let me tell you a little of how PENDULUM came into being.

Down in the depth of darkest Cornwall getting seven Diplomacy players together is impossible (I doubt if there are more than four in the county). So the most common games are two or three man games. Well it so happened that one evening I was mopping up Mark Perrier(as usual) when out of the blue he suggested editing a Dipthing. At the time I'd recently given up editing a SF/Humour zine and was feeling a little bit at a loss so the suggestion fell on attentive ears. By the way any of you every read FHTV my old zine?? (Back to the story). We batted the idea around for a week or two whilst I annoyed a few well known gamesmasters for info and help. Finally when it was definately decided to edit a Dipthing we came across the most difficult part :

- 1) the name
- 2) wether to go independent or BDC

The name came from Mark (he!s. like- that- sometimes) PENDULUM he said. and lo and behold it was PENDULUM!

"Britain swings like a PENDULUM do...."

catchy isn't it

The choice of going independent or BDC was I must admit mine. When Richard said "Sorry I meant 60% not 50%" I knew where my duty lay. That is a rather condensed story of it.

Oh yes and you may be wondering what happened to Mark Perrier since PENDULUM was a joint brainchild. Well he got himself transferred to RAF Cosford just when the fun started so missed out. Now when he comes back I'm not too sure whether he will gamesmaster in PENDULUM or whether he might run a subzine to it. We shall just have to wait and see.

Now there's something I want from you. I want (hang on to your wallets!) suggestions on how PENDULUM can be improved, letters of comment, something you think should be in that isn't, you get the idea. Anyone sending suggestions, loc's or articles will have one extra ish of PENDULUM added to their subscription. Can't be fairer than that can I?

That brings me to subscriptions, the same for players and non-players (why aren't you playing in PENDULUM?). I will trade with other Gamesmasters as usual.

1 issue 7p

5 issue 35p

1 years sub £1:00

This might seem rather high considering the size of this ish but those subs will be honoured even when the size of PENDULUM increases. So don't think of it as spending money, think of it as an investment and a saving. Get em in quick you don't know when the dreaded P.O. will increase charges and cause PENDULUM to go up as well.

PRIZE COMPETITION

No not a "what's my name" god it surprised me that anyone answered let alone got it right. This is strictly a Diplomacy competition.

The competition is as follows. In ^{THE NEXT} ~~this~~ issue of PENDULUM we have BDC 34 the next orders are for ^{SUBTAK} Autumn 01. What I want from you is a complete set of orders for each of the seven countries which match the orders I receive from the seven players. Simple isn't it. Now if your's is the first correct answer (and I tell you folks) you will receive as first (and only prize)

5 issues of PENDULUM added to your subscription.

If this is successful, then the competition will cover all games in PENDULUM that I gamesmaster (please note Richard I want more) and the prizes will increase in value and variety.

And by the way I expect and hope that all you loveable people out there are at this moment reaching for your pens to write to Richard S. and put your name down for a PENDULUM game. Remember PENDULUM is Diplomacy's swinging set! (fanfare).

Brilliant, you catch on fast don't you. Yes for those twits who haven't
as yet caught on this is what you missed.

On Thursday the 18th I received through the letter box (in a plain
brown envelope) the first issue of that infamous FIFTH COLUMNIST. Now
since my friend Richard Scott and I got our battle orders at about the
same time I wasn't going to let him get a issue ahead of me on no
bloody account. So this was planned to come out with the orders for
Spring 01 but now my hand has been forced so it comes out early. That
explains why the competition has been altered to read Spring not
Autumn 01.

Try to sneak one in on me will you Richard! Take this and that,
have at you!

PLAYERS for BDC 34

ENGLAND Peter Booth, 175 Long Lane, Hillington, Middlesex
GERMANY Tadek Jarski, 7 Quintin Ave, London SW 20.
RUSSIA Peter Swanson, 6 Welford Place, Wimbledon, London SW19 5AJ.
TURKEY Adrian HUNgerford, 9 Sherborne Gardens, West Ealing, London W13
AUSTRIA David Jones, Hendre, Water Lane, Cobham, Surry, KT11 2PA.
ITALY Ruth Thompson, 15 Lineside Walk, Rhu, Dumbartonshire, G84 8JQ.
FRANCE Andrew Waldie, Moorcroft, Auchterhouse, Dundee, Angus, DD3 0QS.

OF GREAT INTEREST FOR THE PLAYERS

Retreats all retreats are made conditionally with the seasons orders
If a unit is forced to retreat and no orders are given to
cover the situation then that unit is deemed to have
surrender and is removed from the board.

Builds likewise all builds must accompany the autumn orders. If no
orders are given to cover the positioning of a unit then it
will be held in hand till the next autumn. This means that
there are NO mini deadlines for either builds or retreats.

This has been a hurried edition of PENDULUM printed and
Hopefully posted on OCT 18th.

Remember Diplomacy depends on contact.