

No. XXVII

only!
Still ~~X~~ 11 p.

DOLCHSTOSS

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Credits

This is Dolchstoss No.XXVII, the house zine of the National Games Club. Edited by Richard Sharp (NGC General Secretary), 27 Elm Close, Amersham, Bucks - telephone 01-242-6281 during my working hours, 02403-6148 evenings and weekends. Published by the National Games Club. Printed, I hope, photo-litho by Instant Print West One, Heddon Street, London W.1. Special thanks to Martin Brazil of Instant Print for his patient advice to an uncomprehending amateur, and to Norman Nathan for suggesting the idea. And of course to Young's of Wandsworth, By Appointment Brewers to the General Secretary, may their specific gravity never grow less.

* * * * *

DEADLINE — for all games except 77C, Friday 31 January to Richard Sharp.
 For NGC only, Tuesday 28 January to Gas Ferguson. Phoned orders accepted at home only.

EDITORIAL by Richard Sharp

Surprise ?

I suppose I shall be bombarded for weeks with phone-calls from those who remember the fake Moeshoeshoe, and convince themselves that someone has now taken the time and trouble to fake Dolchstoss. Not so: this is the genuine article, and as at the moment of typing I haven't much idea what it will look like, I shan't go into that.

For the record, this edition is being printed litho, having first been typed on A4 paper and then reduced. The reduction will probably not please everyone, but by using this technique we are able to provide the zine at no more cost to readers than by the old duplicating method. If we print size-for-size, which I agree is more desirable in some ways, the price per copy would rise from 11 p. to nearer 20 p. I hope you feel that the saving justifies the eye-strain.

The advantages of litho in general are very great. For a start, it should look much better than Roneo, and we can have illustrations, diagrams, fancy headings, etc. There is also the advantage from my point of view that the printers do the collating, relieving me of what all GMs agree is the worst part of the whole job. Anyway, I hope it all works out OK, and that next issue we can be a bit more ambitious in the way of illustrations and what have you.

*

DesConTent

This appalling pun is the working title of the big meeting planned for June at Richard Scott's. I shan't go into much detail about it here, because Norman 'Elsan King' Nathan has taken charge and is supposed to be contributing some notes of his own elsewhere in this issue. All I have to do therefore is ask as many as possibly can to make the effort and come to what should be a memorable occasion.

*

Games 75 Convention

This is the other big meeting, scheduled for autumn, and a flyer giving some preliminary details is enclosed with this issue (I hope). This one is likely to be more wargames-oriented than the NGC one, but I imagine many of you will follow my example and attend both. (Pssst, we said no rivalry, but my information is that we can have our bar open all the time and they can't!)

*

Thanks

.. to all those who sent Christmas and/or New Year salutations, cardboard or otherwise. I make no excuse for not reciprocating this much appreciated gesture: there are just too many of you nowadays. I had a very exhausting and enjoyable time, as usual, including several visits to the White Cross. Steve Doubleday turned up there, as did Mrs Birks (who brought her little boy with her), and we all got our wrists slapped by the barman for playing poker in the bar. Then there was the fif game at Dave Johnson's where Adrien Baird forgot his own name ... but more of that elsewhere.

*

Sorry

... for lack of communication during the holiday, which may have disrupted one of the games slightly. Sorry also to Andrew Herd, who has taken umbrage at some of the nasty things I said about him both here and in Retief. I admit to having been rather more scathing than I intended, so here is a revised version.

It seems that Hannibal is not quite as unreliable as I thought, that Andrew's dropping out in Bellicus was at least partly Will Haven's fault (surprise), and that instead of criticizing Andrew for the delay to Our Enry I should be thanking him for getting it out at all. For the incredible true story of Enry, see the Zine Notes. Finally, my warning against sending money to 'the Didsbury mob' should apply only to Dave Pink, who is still coining it with his mythical Variant Bank. So much for that, and I look forward to a feud-free 1975. Without much hope, though.

Zine News

Some long-forgotten friends surfaced recently. The farewell Grafeti arrived, Sharp exiting inelegantly with an NMR, and while no one would claim that recent issues of Grafeti have been anything to write home about it's worth remembering that for a long time Brian ran it efficiently to a 2-week deadline, something no one else has yet managed. Brian pretends that he's quitting to become some sort of Obergruppenführer in MENSA, but of course we all know it's his crippling poker losses that have really finished him.... Then, ye gods, there was Enry, dated October and containing a plug for ScotDioCon. It appears that Mike Sherrad's idea of producing a zine nowadays is to type it out and send the stencils with a £5 note attached to some unsuspecting acquaintance, in this case Geoff Challenger. Geoff ignored it (I would have spent the £5 and sent the stencils back), and Andrew Herd found it some weeks later, printed it and sent it out with Hannibal, which was nice for those that get Hannibal but not much use to Enry subbers. Mike, of course, had not thought to provide a mailing list. Anyway, I've got mine now, so I'll shut up.... Frigate came too, and is causing some concern among its ~~three~~ many admirers now, a welter of unnumbered pages including 3 subzines, with the news that Martin Hammon is about to start a 4th subzine to run the orphaned Grafeti games. Take it easy, Duncan.... Misteimer arrived this morning, its dreadful cover again turning my fragile morning stomach but its inside first class - I can think of zines for which Doug's cover drawing would be far more appropriate.

*

Election X

I don't often get round to game reviews in here, mainly because I don't play many new games, but this one was presented to my family over Christmas and we did manage to play it three times, so here goes.

It's pretty good overall. By far the worst point is the rulebook, a turgid and endlessly repetitive document that leaves too many things unsaid; also I didn't much care for the way some of the cardboard tokens split down the middle, the vital X being lost off the back. That being said, it's quite exciting and produced some close results. One curious thing I noticed was that it seems to pay not to be the most popular party, since the party occupying that place when the election was called never won, and on one occasion finished last out of 6! My impression is that the vital tactic is to make sure of a good position in London and the Midlands; in my second game I concentrated on the rural areas which favoured the Nationalists (my lot, of course) but finished down the field, the game resulting in a massive landslide to the reds. In my third game, therefore, I worked hard at the two big areas although my party (now Conservatives - Powellite, of course) seemed to stand no chance there. This paid off when I won the Midlands and finished second in London for a surprising overall win.

*

Speed Circuit

Usually described as 'Formula I without the luck', this 3M game has been given to me for review in GAMES & PUZZLES. My initial reaction is that it's Formula I without most other things, too. The rules are clear, the production up to 3M's usual high standard, and yet it completely failed to grip me as Formula I can do. (It doesn't any more though - see ftf reports!) I'll be taking it round the next few meetings with me to get a clearer idea, but I'll be very surprised if it turns out to be as popular as its predecessor.

*

Battleground and Who's Where

Noone in his right mind would get involved with retyping these, so for the moment they'll be sent out as duplicated supplements to Dolchstoss. When the NGC duplicator goes - its future is still uncertain - I may have to rethink.

TREASURER'S NOTES by Tony Ball

This should be the first issue of Dolchstoss produced by the litho method, and probably using photoreduced A4 sheets. No doubt some of you are wondering just how much this is going to cost you above what you pay already. Well, the answer is: nothing. The charge for Dolchstoss will remain at 11 p. a copy (until the next postal increase!) and any extra costs will be absorbed by the club. By using this method of printing with photo-reduction we can make some saving on postage due to the reduced weight (300 @ 1½ p. = roughly 14.50 saved per issue), but the big savings are of course in time. Richard's job is eased considerably by the printers also doing the collating (@ £2 per 1,000 sheets). Overall, I expect the new method to cost between £6 and £7 per issue more to produce. The Club can afford this and I hope you think the money is well spent.

Mike Nicholas has written to ask what course I am adopting with regard to game deposits. If you remember I mentioned this about 3-4 issues ago. I have received comments from about 3 people, who all requested that deposits should be refunded immediately a player is eliminated from a game, rather than at the end. Though 3 can hardly be called a representative sample they are the only comments I have had, and so I will do as they ask. Anyone who has been eliminated from games BDC59R onwards has had their deposit added to credit.

Last month's balance figures and comments on the club's financial position have not produced any replies at all. Is there anyone out there? I would still appreciate comments or suggestions as to how the club should be spending its money. After all, it is your money. I have increased the GM's share of the game fee up to 80 p. per person, giving the GM an increase of £1.40 per game. We decided not to buy any bulk paper from Duncan Morris, as in view of the new printing method we will have plenty of our own supplies left that are no longer needed. Will any GM who requires some paper (white foolscap only) please contact Richard for details.

Here is this month's list of defaulters: will the following please send me some cash as they have insufficient to pay for the next Dolchstoss.

K.BROWN, J.F.CARLYLE, P.CHARLTON, P.COUSINS, T.COX (Walsall), I.J.C.DEAN, A.DOODES, M.R.FARMER, D.FRANCIS, M.HAMMON, C.HARVEY, E.W.HEPHER, A.HOLT, T.JARSKI, B.LAVINGTON, I.MACDONALD (No.479), D.MARKHAM, J.McGUGAN, P.McNALLY, B.PAWLEY, C.PETCH, G.S.REYNOLDS, A.M.ROTH, A.SEDGWICK, P.N.PAYLOR, D.THOMAS, P.A.WOODIN.

The 60 p. annual fee is due from the following, who have insufficient credit to pay:

A.DOODES, M.R.FARMER, D.MARKHAM, A.SEDGWICK, C.PETCH, P.McNALLY, J.F.CARLYLE

I have deducted it from credit in the cases of K.Wilkins, J.A.Grayson, N.Palmer, G.J.Buckell, J.F.Estdale, P.A.Woodin, G.Lodge, A.M.Roth, S.R.Doubleday.

Finally, will members when they send me money please not add a request to play in games of Diplomacy, Chess, Scrabble, etc. Please write to the secretary responsible.

From: NGC TREASURER, Tony Ball, 10 Arbroath Road, Sundon Park, Luton, Beds, LU3 3LA.
Telephone: 0582-596950.

* * * * *

Comment - RS

Tony's comments about the litho costs arrived after I'd typed my own, but fortunately we seem to have said about the same thing. There are some incidental expenses connected with the method that Tony may not have bargained for - e.g. Letraset is fantastically expensive, and I shall need to buy a long-arm stapler probably. But these are long-term expenses which average out trivial for each issue.

Another consequence of the method is that if uniformity of appearance is to be kept I shall need to have all copy redone on this typewriter. This will increase the bill for secretarial services, as I can't do it all myself without delaying production. As from this month I am already getting help with other club duties, most notably the endless filing and typing of Dolchstoss envelopes. But again, I don't think the amounts in question will be sufficient to push the price up.

LETTERS

I see a surprising number of complaints from people who don't think Dolchstoss prints enough letters. Some seem to think it doesn't print any at all. So with my usual anxiety to humour the mob, I've given them a pretty heading all to themselves. We'll start with some views on the Great Youngstown Readjudication Scandal.

PETE BIRKS The question is: was it illegal? Some people know the full story, which is too stupid to recount in these pages (no need to agree, Sharp), but I reckon that a forged adjudication is, at the moment, legal. Whether it should remain so is a matter for debate. Let me throw up a test question, however. Suppose the forger of a fake readjudication telephones the GM to find out whether the readjudication is a forgery. He asks the GM, 'Has there been a readjudication?' Is that legal? Or has that player deceived the GM? My personal view is that any player is entitled, at any time, to inquire whether there has been a readjudication or not; but then again, I'm biased.

ROBIN BROWN Regarding the open letter from Stuart Dagger I can only say I agree with him 100%. Any amount of lies, threats and comical letters from anyone, in or out of the game, is perfectly fair and above board. But as the GM does not really exist within the framework of the game itself, he cannot be part of the game or part of the deception. There must be one reliable source of information on which players can rely without question: the GM. Though I would be the first to agree that I am not a good player I should hate to think the only way I could gain an advantage would be to behave as someone has toward Stuart. It would be better not to play at all. I'm very sorry to hear that you not only condone this sort of thing but admit to having taken similar action yourself. 'Traditional' is not the word I should use to describe this sort of conduct. I doubt very much if Allan Calhamer intended it when he gave the world Diplomacy.

GREG HAWES I suspect Birks to be the culprit for 3 reasons. (1) He printed that issue of Dolchstoss, which would have enabled him to time the sending of the cards so well. (2) He was mattering on about it at the City University on 30 November. (3) He's a born crook.... I don't expect you to tell me who it was, since your capacity as GM would be overstepped. My God, I must be totally naive; I didn't realize how crooked some people really are! Oh well, I'm on my guard now.

EDITORIAL COMMENT: There was another letter from Stuart, but I'm afraid I've mislaid half of it; roughly it accepted my ruling but restated the case for changing the rules to cover this sort of thing. There has also been a great deal of (largely ribald) verbal comment from many others, the long-term players coming down massively on the side of the forger, as was only to be expected.

Now, I know who did it, so I won't comment on Greg's letter. So far as Pete's question goes, this is obviously a nasty point - I think it is deception but of course it's impossible to prove it was intentional. Robin, I think, puts the case very well for the small but obviously earnest minority, though I don't think we can bring Allan Calhamer into it - did he envisage postal Diplomacy at all? I can only disagree - like Greg, who admits to having been deceived completely, I learnt mistrust the hard way. My view is that anything goes except deception of the gamesmaster, because that is the way I understand the game. I can even imagine cases where a breach of the law of the land would not in my view be unethical in Diplomacy!

Robin's argument is that the GM should be above suspicion. Fair enough. In the same way you might regard the Archbishop of Canterbury as above suspicion ... but before you commit yourself you would do well to make sure that the tall, robed, impressive apparition on your doorstep really is an Archbishop and not just Duncan Morris in drag.

*

Just room for a quick one 'on first looking into Dolchstoss':

MARK EVANS As a new member I have just received my 'free' copy of this zine. Apart from general confusion, misunderstood dialectic and incomprehensible jargon, I understood much of it....

((So there you are, new readers - no one really understands their first 15 issues...))

FTF

There seems to be adequate support for FTF reports to keep having them. For instance Glyn Palmer: 'tho' I myself never play ftf (I can't bear to watch a bloke's face as I stab him) I find the reports entertaining'. So there's the reason for the baffling presence of Glyn sprawling beerily in the most comfortable chair at every con from Scotland to Henley - he likes watching bloke's faces as other people stab them. Anyway, we kick off with an unusual Diplomacy game from Jim Roberts.

Konstanz, 16/11/74 This game, held chez Kovacs, almost degenerated into a 6-player when one of those expected didn't turn up. At first it was proposed to let Italy stand, but instead it was taken by Jim Roberts, who operated the country from home for some years while concurrently feeding, bathing and bedding children. Final positions when the game ended in 1908: E (Helms) 14, G (John, Jr) out A03, R (Reimann) 8, T (Kovacs) 6, A (Rosemary Roberts) out A08, I (Jim Roberts) 6, F (John, Sr) out A05.

The initial alliance structure was determined as a result of the notorious father-son team John (pronounced Yawn). Austria and Russia, helped by England, attacked Germany while England and Italy attacked France. Turkey at first had no clear policy but took bits from the anti-John powers - Gre, Sev and Nap. On the decease of Germany Russia with help from Turkey quickly reduced Austria, who was however reprieved on the arrival of English forces in Scandinavia and Russian Germany after the fall of France; Austria last surviving in StP.

England was clearly set to win, being expected to take 2 more centres from Russia in 1909. It could not be decided who would take 2nd place, as England's expansion would chiefly be at the expense of Russia, but minor adjustments between Italy, Turkey and Russia would depend on Diplomacy and luck. In 1908 Russia was already trying to maintain his strength by taking from Turkey.

Desscot, 21/12/74 (Richard Sharp) I'll keep this brief, as Richard Scott's already covered the meeting in FC. I was enjoying myself as Austria, expertly playing off Russia (Geoff Nuttall) and Turkey (Norman Nathan) against each other, and was doing very nicely until I was futiley stabbed in the back by Italy (Richard Walkerswine). The only part of the result I wish to reveal is that Italy went out before I did. Then came my ill-fated billiards game with mine host, in which I was leading at 40, 60 and 80, whereupon Richard said 'Let's make it 100 up, shall we?' and won by 2. To round off a disastrous day, we played Formula I to the accompaniment of girlish shrieks and loud cracking noises from poor Richard's billiard table, where Claire Walkerdine and Ellie Nye were trying their luck. (Ever heard of a game where both players topped the 100 at snooker?) Suffice it to say that when leading comfortably I had the misfortune to spin off, whereupon I was balked by all the other five cars, one after another, Nathan getting balked himself in the process and doing it to me twice, so that I missed 6 turns. Formula I is a game of luck.

Chalfont St Giles, 28/12/74 (RS again) This was a fine game, splendidly hosted by Dave Johnson and his long-suffering wife who forgot to tell us her name. It was an evening for forgetting names, in fact, including one's own - 'Hello,' said one new arrival to Mrs Dave, 'I'm Adrien waird.' In the game, not for the first time, we came up against the notorious English version of the Yawns, George and Andrew Szabo, but with an equally determined brother-sister team playing as well it was a balanced game. I set out with the intention, as France, of combining with Barbi (Germany) to remove England, but before I could start I was aware of something yapping round my ankles. This turned out to be Italy (Szabo pere) defending his young, so I united with Adrien (Austria) to beat him to death, which was achieved quite quickly. Meanwhile Dave, as Russia, had accounted for Birkey (Pete Turks), aided by Adrien, and Barbi and I removed Szabo fils (England). At this point Adrien stabbed Barbi, and was strong enough to fight off my immediate counterstab; an argument developed about stalemate lines, after which the game was conceded to Dave with Adrien and myself = 2nd and Barbi 4th. We then played poker, enabling Dave to recoup the cost of at least some of his lavish 3-course dinner. A very good evening, much enjoyed by all, I think.

CHESS by Brian Clark

Here it is, folks, the thing you've all been waiting for. No, not my resignation - the shortest recorded game between masters. This was one of 4 moves when Lazard (Black) beat Gibaud in a Paris chess cafe in 1924. The moves were: 1. P-Q4, N-KB3; 2. N-Q2, P-K4; 3. PXP, N-N5; 4. P-KR3, N-K6; 5. Resigns

Knockout Tournament I

... produces yet another quick win. This time Derek Markham (Black) beat Jacques Parry in eleven moves.

<u>Parry</u>	<u>Markham</u>	
1. P-Q4	N-KB3	(In one of my (few) sober moments
2. P-QB4	P-K3	during the festivities it occurred to me
3. P-QR3	P-QN3	that it would hurry the tournament along
4. B-N5	B-N2	if 2nd-round pairings were made as players
5. N-QB3	B-K2	emerged from Round 1. Which means that
6. BxN	BxB	instead of having to wait until Scott v.
7. P-K4	P-Q3	Walsh is ended, Colin Harden can try another
8. P-Q5	O-O	7-mover against Derek Markham. Derek will
9. N-K2	N-Q2	have the White pieces this time. Colin's
10. P-QN4	N-K4	address is: Anstey, Cockerling Rd, Canterbury,
11. Q-N3	N-Q6 ch	Kent, CTL 3UR.)
Resigns		

Knockout Tournament II

The draw for this 'the 'International' is as follows. First-named players have White in Game A and should move immediately; Black's addresses are given.

Tim Spanton v. David Wheeler, 11 Artillery Mansions, Victoria St, London SW1 OHZ

Craig Nye v. Vivian Huang, 22 Elizabeth St, Port Elizabeth, 6001, South Africa

Paul Goodspeed v. Brian Clark, Groft, Cooper Lane, Potto, Northallerton, Yorks

Phil Stimpson v. Roland Prevot, Fontaynas, 19420 Perpezac le Noir, France

And the waiting list for KO III is hereby declared open.

The League Ladder

<u>Div. I</u>	W	D	L	W	D	L	W	D	L	Played	Total	Bonus	%
Stimpson	1	0	0	4	0	0	0	0	0	5	32	0	6.4
Ball	0	0	0	4	0	0	0	0	0	4	24	0	6
White	3	0	1	0	0	0	0	0	0	4	24	0	6
Hungerford	1	0	4	1	0	10	4	0	0	20	30	4	5.5

Div. II

Sharp	2	0	0	12	2	10	0	0	0	26	124	5.2	10
Scott	0	0	0	1	0	0	0	0	0	1	8	0	8
Walsh	0	0	0	9	1	11	0	0	0	21	76	4.2	7.8
Wassall	2	0	2	1	0	0	0	0	0	5	28	0	5.6
Craigs	3	0	0	2	0	2	0	0	0	7	46	0	6.6
Doubleday	3	0	0	0	0	2	0	0	0	5	30	0	6
Cousins	0	0	0	0	0	0	1	0	0	1	6	0	6
Coombe	0	0	0	0	0	0	1	0	0	1	6	0	6
Bullock	0	0	0	0	0	0	1	0	0	1	6	0	6
Parry	0	0	2	1	1	1	0	0	0	5	12	0	2.4
Jones	0	0	1	0	0	0	0	0	0	1	0	0	0
Spark	0	0	2	0	0	0	0	0	0	2	0	0	0
Roche	0	0	2	0	0	0	0	0	0	2	0	0	0

Div. III

Stephen	0	0	4	0	0	3	0	0	0	7	0	0	0
---------	---	---	---	---	---	---	---	---	---	---	---	---	---

*

<u>Problem</u>	-- K -- k ---
	-- B - - - -
	b p P. - - - -
	- - - - -

White's home end only shown - ran out of paper !
white (capitals), playing up the board, forces a
draw. How ? Answer next time.

SCRABBLE by Peter Dean

League Table This month there have been five games arranged (one in German) and two completed games. One of these created a new record for the highest score of 553 by Darryl (S45), although the combined score of 926 was less than S50 (982) and S6 (961). Rosemary had bonuses with DATARIES and SALUTING, while Darryl scored with CULINARY and INFORMED. Rosemary had a useful 63 with EJECT/EGO/JOW, while Darryl had 52 for AMEBA/EJECTA and 50 for VEX/FLAKE/LOX. Other unusual words were EPH, ILIA, HAYE, SIVA, QUEP and ZOWIE.

In S57 Greg scored well with FEASTER, DAISIED and DILATOR, but Helen had to be satisfied with GREENISH and BOOSTED. She also made 51 for WILY/WE and 45 for QUOIF. Unusual words were ANE, RIN, PLEB, HYE, NOY, VAU and TUQUE. Here are the latest scores.

S15	Roger Ellis	367	(15)	v.	Peter Dean	340	(15)
S31	Mark Gleeson	308	(7)	v.	Frances Farmer	228	(6)
S34G	Jim Roberts	170	(6)	v.	Richard Sharp	225	(5)
S38	Richard Sharp	263	(11)	v.	Brian Yare	326	(10)
S40	Richard Sharp	399	(11)	v.	Richard Scott	240	(10)
S42	Tim Roberts	294	(10)	v.	Steve Bowran	236	(9)
S43	Tim Roberts	253	(7)	v.	(Gus Ferguson)	128	(6)
S44	Roger Ellis	258	(10)	v.	Rosemary Roberts	280	(9)
S45	Rosemary Roberts LOST	373	(13)	v.	Darryl Francis	553	(13)
S47	Les Triggs	387	(12)	v.	Rosemary Roberts	277	(11)
S48	Marjorie Williams	232	(11)	v.	Rosemary Roberts	211	(10)
S49	Rosemary Roberts	248	(8)	v.	Pete Cousins	291	(8)
S53*	Gus Ferguson	427	(12)	v.	Les Triggs	369	(12)
S55	Spencer Webb	364	(7)	v.	Mark Gleeson	142	(7)
S57	Greg Hawes WON	427	(12)	v.	Helen Kimble	399	(11)
S58	Brian Collins	204	(8)	v.	John Grayson	194	(7)
S60	Richard Sharp	322	(5)	v.	John Bowness	125	(5)
S61	Richard Sharp	63	(4)	v.	Paul Goodspeed	75	(3)
S62	Gus Ferguson	262	(6)	v.	Eddie Ellery	248	(6)
S63	Tim Roberts	334	(9)	v.	Darryl Francis	260	(8)
S64	Noel Sealey	277	(8)	v.	Claire Walkerdine	314	(7)
S65	Phil Stimpson	136	(4)	v.	Ellie Nye	68	(4)
S66	Ellie Nye	101	(5)	v.	Mike Nicholas	146	(5)
S67	Brian Sylvester	203	(5)	v.	Paul Goodspeed	169	(5)
S68	Brian Collins	114	(6)	v.	Brian Sylvester	126	(5)
S69	Pete Birks	178	(5)	v.	Ellie Nye	124	(4)
S70T	Mark Gleeson	73	(3)	v.	Richard Sharp	22	(2)
S71*	Peter Dean	259	(10)	v.	Darryl Francis	379	(9)
S74	Eddie Horsup	57	(3)	v.	Rosemary Roberts	25	(2)
S75*	Les Triggs	147	(5)	v.	Darryl Francis	137	(5)
S76	Tom Corden	303	(7)	v.	Greg Hawes	179	(7)
S77	Rosemary Roberts	81	(2)	v.	Eddie Horsup	48	(2)
S78	Allan Simmons	198	(8)	v.	Helen Kimble	269	(7)
S79	Mike Nicholas	122	(4)	v.	John Bowness	147	(3)
S80	John Bowness	56	(2)	v.	John Coombe	18	(1)
S81	Allan Simmons	39	(2)	v.	Paul Dean	99	(2)
S82*	Darryl Francis	69	(2)	v.	Pete Cousins	28	(1)
S84	Darryl Francis	96	(2)	v.	Helen Kimble	19	(1)
S85G	Rosemary Roberts			v.	Eddie Horsup		
S86	Brian Berg	40	(1)	v.	Vivian Huang		
S87	Mike Nicholas	12	(1)	v.	John Grayson		
S88	Peter Dean			v.	John Grayson		

KEY: * = unlimited; T = Tolkien; G = German

Top 20 The two latest additions are:

7th Greg Hawes in K06 with NAZAREAN (102)

9th Peter Dean in K012 with VIZORED (98)

You now need 92 to qualify

Waiting List There are no additions for the next KO, but no doubt there will be an influx after the first round of the present KO is completed.

Defaulters List The following games have not moved since the last issue: S17, Gordon Bell; S23, Colin Bennett; S24, Adrian Hungerford; S26/54, John Fletcher; S28, Tom Durrheim; S36, Ken Jones; S37/39, Nigel Sloan; S56, Simon Rooke; S73, C.Eggington. In addition S59 has been lost in the post and has just been restarted.

Missed bonuses For the second time a player has not realized that the combination AEIOLNR can be made to form three different words; see how many you can find.

Knockout Tourney Richard Sharp will be glad to know that at least he leads in the average score per letter with 11.00. The following exceed 10.00 - Peter Dean, Brian Sylvester, John Grayson and Eddie Ellery. On the same basis as the league ladder the leaders are Tim Roberts (57.96), John Grayson (57.22), Peter Dean (47.20) and Brian Sylvester (46.81). The closest match at the moment is Eddie Ellery versus Les Triggs. Tim Roberts has the biggest lead, and Darryl lags by 3 bonuses. Here are the up-to-date scores, with moves and letters played in brackets.

K01	Darryl Francis	123 (4,13)	v.	Tim Roberts	174 (4,17)
2	Tim Roberts	214 (4,24)	v.	Darryl Francis	106 (3,11)
3	Les Triggs	75 (3,16)	v.	Eddie Ellery	91 (3,10)
4	Eddie Ellery	100 (3, 9)	v.	Les Triggs	95 (2,10)
5	Phil Stimpson	42 (3,10)	v.	Greg Hawes	163 (4,19)
6	Greg Hawes	77 (3, 9)	v.	Phil Stimpson	137 (3,13)
7	Pete Birks	15 (2, 3)	v.	Brian Collins	4 (1, 2)
8	Brian Collins	78 (1, 7)	v.	Pete Birks	25 (1, 3)
9	Gus Ferguson	12 (1, 3)	v.	Mark Gleeson	0 (1, 0)
10	Mark Gleeson	20 (1, 4)	v.	Gus Ferguson	0 (0, 0)
11	Peter Dean	192 (7,23)	v.	Noel Sealey	207 (6,24)
12	Noel Sealey	111 (6,22)	v.	Peter Dean	284 (6,22)
13	John Grayson	128 (3, 12)	v.	Richard Sharp	79 (2, 7)
14	Richard Sharp	20 (2, 2)	v.	John Grayson	107 (2,11)
15	Brian Sylvester	113 (4,11)	v.	Marjorie Williams	86 (4,10)
16	Marjorie Williams	173 (4,20)	v.	Brian Sylvester	143 (3,14)

League Ladder I have decided to exclude those on the current defaulters' list.

	Per move	Per ltr	Total		Per move	Per ltr	Total
1. Spencer Webb	52.00	10.40	62.40	20. Les Triggs	31.14	8.14	39.28
2. Tom Corden	43.28	9.18	52.46	21. Paul Goodspeed	30.50	8.71	39.21
3. Les Pimley	42.50	8.10	50.60	22. Brian Sylvester	31.01	7.81	38.82
4. Darryl Francis	39.20	9.54	48.74	23. Greg Hawes	31.00	7.75	38.75
5. Frances Farmer	38.00	9.12	47.12	24. Rosemary Roberts	29.60	9.02	38.62
6. Gus Ferguson	37.18	9.35	46.53	25. Peter Dean	29.89	8.68	38.57
7. Helen Kimble	36.16	9.29	45.45	26. Mark Gleeson	30.45	7.83	38.28
8. Pete Birks	35.60	8.90	44.50	27. Mike Nicholas	28.00	7.78	35.78
9. Phil Stimpson	34.00	9.71	43.71	28. John Piggott	26.45	8.41	34.86
10. Pete Cousins	34.45	8.18	43.63	29. Noel Sealey	27.49	6.82	34.31
11. John Grayson	34.57	8.53	43.10	30. Roger Ellis	25.00	8.01	33.01
12. Tim Roberts	33.00	9.43	42.43	31. M.Griffiths	26.60	6.40	33.00
13. Jim Roberts	33.20	8.74	41.94	32. Steve Bowran	26.22	6.38	32.60
14. C.Walkeridine	32.60	9.23	41.83	33. Richard Scott	23.88	7.85	31.73
15. Brian Yare	32.60	8.81	41.41	34. Allan Simmons	23.70	7.90	31.60
16. John Bowness	31.63	8.70	40.33	35. Ellie Hye	24.19	6.48	30.67
17. Richard Sharp	31.37	8.70	40.07	36. Brian Collins	22.72	6.36	29.08
18. Eddie Ellery	30.50	8.97	39.47	37. Marjorie Williams	21.09	6.63	27.72
19. Vivian Huang	30.50	7.88	39.38	38. Les Dean	20.86	6.64	27.50
				39. Eddie Horsup	21.00	6.18	27.18