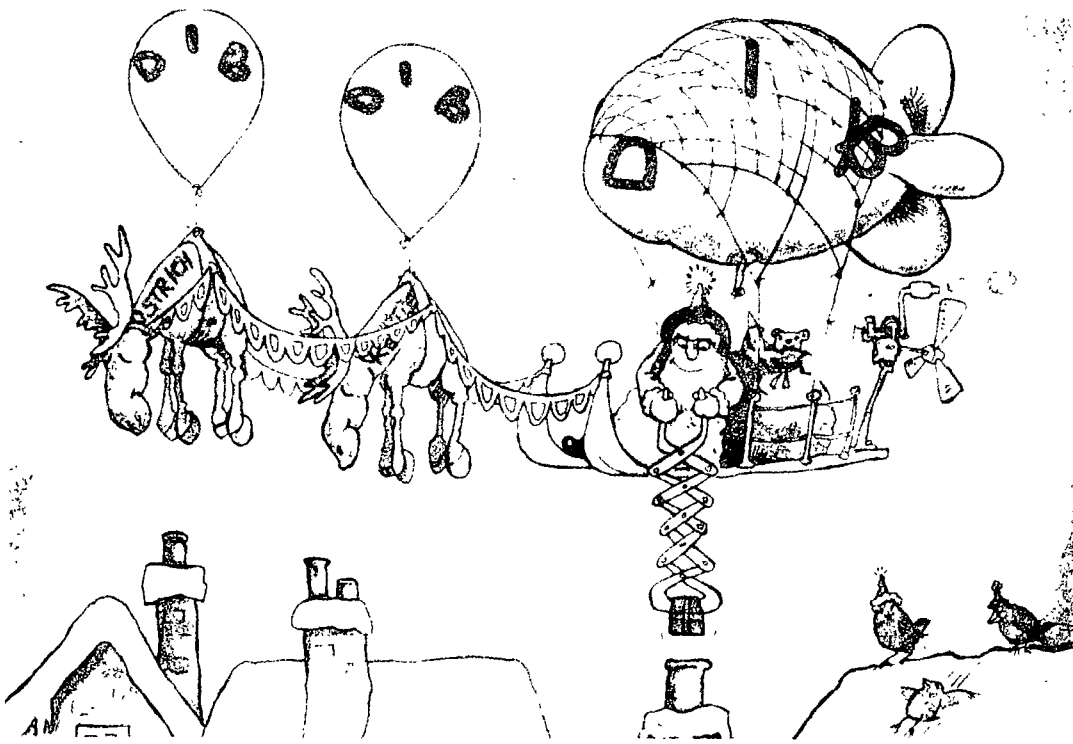


D I B D I B D I B



S
O
P
W
I
T
H

A MERRY CHRISTMAS

2
LETTERS

KEITH LOVEYS: "Some thoughts on the game. I'm enjoying playing it though as of yet I wouldn't compare it with Diplomacy. Hopefully this will soon change as the game progresses. As yet I must confess I haven't written to or heard from any of the other players - but then again I'm not yet in a position of immediate contact. How about printing everyone's phone number (mine is 01-653-8453) - I find it much better to do any diploming by phone! Anyway, despite the present lack of contact, I'm still enjoying it and would like to play in further games if you intend running any."

((I'm pleased to hear that you're enjoying the game Keith and have put your name on the waiting list for Sopwith 3 - but please note I'm having to charge 50p game fee this time (only the first two were test games), so if you wish to withdraw your name let me know. As for the diploming by phone - I think it's a good idea. Information on this (the phone numbers) can be found elsewhere in the zine. Thanks Keith...))

((I don't have everyone's phone number, so if you find that your number isn't on the list and you wish to diplomate this way, let me have your number.))

((And on to the subject I brought up last issue on ease of play....))

NICHOLAS CLIFTON: "On the subject of ease of play - very." ((Well there you are Clive and Tucker, some of us can and some of you find it all bloody impossible!!))

LYNN JONES: "After initial trouble with sorting out the Hex's I reckon we've got it sorted now. Otherwise we reckon it's OK and very understandable - you're doing a good job there ((Wot, praise from a Jones?)) but don't let it go to your head. John reckons if it's making him think, it must be good."

((If John's started thinking I reckon things are decidedly bad. This could be the end of the world as we know it.....))

DAVE TANT: "Thanks for Dib Dib Dib 3 - heaven knows how you can afford to go to all this expense for a bare (sorry Lady P.) dozen players, but it's certainly much welcomed as far as I'm concerned."

((Thanks Dave, always nice to know one's efforts are appreciated. Actually, the first three zines didn't cost me anything apart from postage and time - but this time my source of supply for photo-copying paper is a little slow, so, to get the zine out early, I thought I'd buy my own paper. However, as 100 sheets cost me £12, next time I'll try and get some from my Uncle!!))

DAVE (cont.): ((Speaking about the clouds)) "....but of course your's move once per turn instead of per move! (Incidentally, do they move at the beginning of Move 1 or the end of Move 3?!)"

((Er, this is a little difficult - I know what happens, but how to explain it..... Um ah, when you get the zine with the adjudication in, um, you mark down the um orders that have been adjudicated on your board, then you ah move the clouds to the positions typed under your game. Um (i.e. This time Dave you mark down the orders adjudicated for Turn 3, then move the clouds ready for you to study what moves you are going to do for Turn 4) Pheww, glad I've got that out of the way....but do phone if I can explain any better ear to ear!))

DAVE (cont.): "I didn't see the 'Tomorrow's World' programme about the new Intellivision game system - not that I probably missed much as whenever I see anything on television that I know anything about they seem to get it all wrong. However, Don Turnbull has played with it in the States for many hours and claims it isn't that much better

than the Atari to be worth all the extra cost.

Mind you, he has got an Atari so he's probably biased! I've got the Phillips G7000 and prefer it to the Atari as the graphics are so much better. Of course the Atari has umpteen versions of each game on each cartridge and the Phillips usually only one or two, but that doesn't help much if you can't make out what's happening on the screen.

I've read that some Electronic suppliers should be renting the Intellivision system for about £6 per month next year - now that sounds a bargain!"

((Well, a couple of points to answer. I'll admit that at £199 the Intellivision is a bit expensive, but the way I read it, it's streets ahead of the Atari system. They make 17 cartridges, though I've only 16 on my list, which are: Soccer, Armour Battle, US Football, Sea Battle, Roulette, Tennis (which looks like a picture of the actual court - not just two bats and a pinger), Baseball, Basketball, Poker and Blackjack, Auto Racing, Space Battle (which looks really interesting as you can switch to 3D cockpit view and do battle), Hockey, Golf, Skiing, Maths Fun, and Backgammon. All these pictures have to be seen to be believed because they're so much like the real thing. If Don didn't think it was worth the extra cost, ask him what ~~a~~ cartridges he used!

I must agree with you however about the bad graphics on the Atari - half the time I couldn't make out what the picture was doing - perhaps I'm blind and don't realise (no comments Booth). If what you say about the move to rent out the Intellivision is right, then that is good news indeed - I'll be one of the first there....well after I've had a word with Jan!))

LYNN JONES: "Really Tom all good typists know when they get near the end of the page - it's simple - they put a pencil mark " from the bottom of the paper. Child's play really."

((Yeh, well if it's so simple, why didn't you think of it before?? Just because you're Head of Business Studies, mutter mutter mutter....))

JOHN MILLER: "Good grief Tweedy, how do you expect us GM's to get adjudications of your games out when Sopwith deadlines come up with such alarming frequency! (Only joking Tom...Tom...Tom, no! Arrgh....)"

((You may cringe Miller.....where is my GLAD 4 adjudication? Only two months late!))

CLIVE BOOTH: "Dear Janet, ((I see...)) Since your husband, Tom I think his name is, seems to find it annoying when people write to you instead of him, and since I find it extremely satisfying to annoy him occasionally ((occasionally?!)) I have decided that I shall write to you. Perhaps you will be kind enough to pass on the information in this letter to him....."

((She did....and I passed it on to the dog...heh heh))

CLIVE (cont.): ((Unfortunately)) "Now here's a thing but have I stumbled across evidence in the last report of a strange ESP power possessed by your husband (is his name Tom?) and myself. In the diagram that he so nicely coloured in last time he might be surprised to learn that it has extraordinary similarities with the one I've been using myself since the start of the game. To wit, on his chart he has made the the colour of my plane brown - on my chart it is brown too. He has made Paul Tucker's green - the same as on my chart, Mike Allaway's yellow, the same as me ((You said it)) and Frank Dunn's pink, the same as me. ((I'm more sort of golden tan myself, with hazel eyes and.....)) We do, however, disagree on the McNeil's ((Who doesn't?)) where Tom has made them black and blue whereas I show them as purple and blue. Still, four out of six seems a remarkable co-incidence don't you think? Is it really due to buried arcane powers in our

SOPWITH GM Tom Tweedy

'KESTREL'

TURN 3

12th December '80

THE 'WIGHTING JONES' GO INTO THE ATTACK!

	<u>MOVE 1</u>	<u>MOVE 2</u>	<u>MOVE 3</u>	<u>HEX</u>	<u>AMMO</u>	<u>DGE</u>
FLT/CDR CRASHBARRIER-WALTZER: John Jones	RS fire 0,	LT - fire 0,	LT -*fire A+L	(M16)	17	20
LADY PENELOPE: Lynn Jones	RT - fire 0,	A - fire 0,	A -*fire A+R	(E7)	15	16
ANGELO GABRIEL: John 'Killer' Miller	A - fire 0,	A - fire 0,	A - fire 0	(B2)	18	16
MAJOR I. SWOTTER R.F.C.: Dave Tant	LS - fire 0,	LS - fire 0,	LS - fire 0	(J4)	20	20
SNOOPY: Keith Loveys	A - fire 0,	A - fire L,	RT - fire R	(H7)	16	18
BARON BEETLE: Nicholas Clifton	LS - fire R,	LS - fire 0,	A - fire 0	(O16)	18	17

DAMAGE (DGE): Snoopy takes 2 points of damage, and Baron Beetle takes 3!!

CLOUD POSITIONS NEXT TURN (turn 4): All move North-East

(1) C6,D6,D6,E5,E6	(2) I12,J12,K12	(3) I6,J6,J7
(4) I14,J15,K15	(5) M11,M12,N12,O12	(6) C9,D9,E10,F10

PRESS:

LADY PENELOPE - LUTON AIRPORT: You'll never be... but I had all the clouds wrong ((I believe it, I believe it)) - never mind I'll get the hang of it sooner or later. Perhaps the other game will let me borrow a... book sometime. ((I shouldn't think so, there's a long queue in the Ostr...))

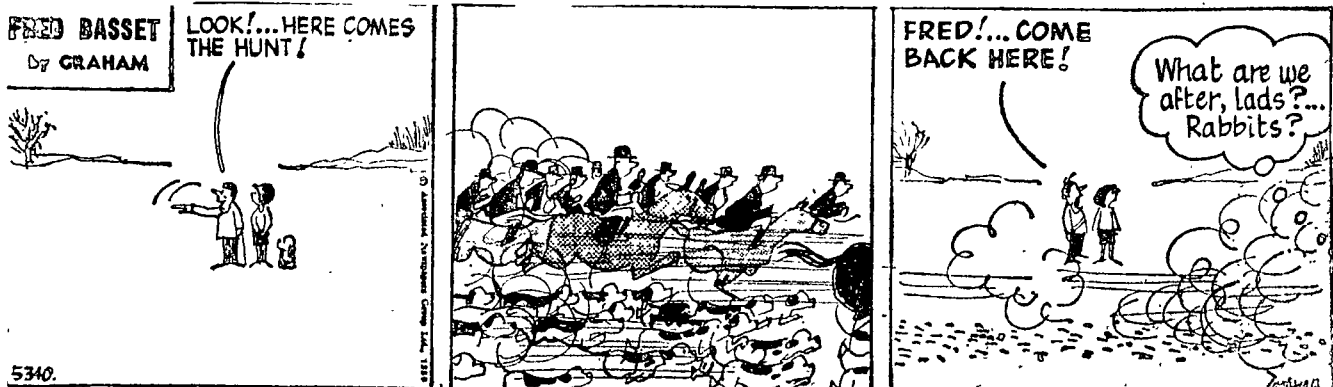
LADY PENELOPE - LUTON AIRPORT: ((Wot, aga...)) I see the... are settling down OK and I still reckon I got the first hit whatever... think? Me?...This is Tom Tweedy!))

CRASHBARRIER-WALTZER - BARON BEETLE: It may be... flying farmhouse but I will return, return, return.... ((Do you... flying farmhouse, or that you are flying a farmhouse?)) ((God, ...))

CRASHBARRIER-WALTZER - LUTON AIRPORT: Any more... Tweedy and I'll take my business to Gatwick ((Make sure you pick it up carefully then, won't you?)) I've a had a good deal on the petrol.

BARON BEETLE - F/C C-WALTZER: I say, we must stop meeting like this. ((I quite agree))

BARON BEETLE - LADY PENELOPE: Aren't you a puppet from the 'Thunderbirds'? ((Now now, all good ideas have strings attached!))



ODDS AND SODS

TELEPHONE NUMBERS OF SOPWITH PLAYERS:

Nicholas Clifton - 0952 603539, Paul Tucker - Huntingdon 216825, Dave Tant - 01 303 7405,
Frank Dunn - 051 722 7915, Mike Allaway - 01 845 2790, Lynn & John Jones - 0978262176,
Clive Booth - 07737 61483, Keith Loveys - 01 653 8453

CHANGE OF ADDRESS: John Miller will be at home (75 Regents Way, Euxton, Chorley, Lancs, PR7 6PG.) from the 15th December '80 until the 10th January 1981.

SOPWITH WAITING LIST:

Game fee 50p (I didn't think it necessary charging £1 deposit because if someone NMR's it doesn't spoil the game for the rest). Keith Loveys..... 5 wanted. Anyone starting off in a new ~~game~~ Sopwith game will be issued with a new board layout and rules.

For those of you who might require some inside information on the players, I re-tell the following story. Last Friday night Paul Tucker rang my wife to give his orders. He also informed Jan that he was ringing ~~x~~ up on behalf of Frank Dunn as well, and would it be alright if he gave us Frank's orders. Jan was a little puzzled but couldn't think why until she realised that Frank had already sent in his orders! I only mention this, to inform the other Dib Dib Dib players just what sort of person ~~xxxx~~ they have in their midst. If Jan hadn't realised before Paul had given the orders, his rather amusing, "Frank fires everywhere but left 'cos I'm left", might well have let the secret out!

Evenually I got to the phone and sorted ~~him~~ it out - but true to form Paul said that he'd made a mistake, it wasn't Frank he was ordering for but Clive, so could he give Booth's orders? I informed him that anyone could order for Clive ...

I'd like to mention ('cos it saves me writing) Mike Allaway that Pyrrhic Victory has changed the style of its lettering in this issue, with Mike linking letters together in what seemed a nice easy way. Clive and Mike have the same idea, but in PV it was a little bit more together. Clive has picked up as it lets his personality come through into his zine a little more. Clive, I think, he was a little afraid of before. Well done Mike...

Pyrrhic Victory: Mike Allaway, 60 Poynter Court, Clive Gardens, Northolt, Middx. EP5 5PA.

I can't understand why Clive and Mike don't trade, they're both good zines.....

Well, that's it from me. We would both like to wish you all a very Merry Christmas and a Happy New Year. And a special thanks to all those that have sent Christmas cards.
MERRY CHRISTMAS!!

Tom Tweedy, 29 Stanley Hill Avenue, Amersham, Bucks, HP7 9BD.

DEADLINE 9th JANUARY 1981DEADLINE 9th JANUARY 1981***DEADLINE 9th JANUARY 1981

BYEE.....