

UG16105

**CHROMATIC DIPLOMACY**

PREPARED FOR THE NAVB BY NICHOLAS FITZPATRICK, 1994

Five Different Coloured Powers vie for control of the rainbow coloured mapboard; based around the fallacy that Italy never wins in the standard game, so in a game with only 5 Italies playing, one of them must win.

**The Map**

Take an Italian Peninsula (pie/ven/apu/nap/rom/tus). Also take the sea provinces surrounding it (adr/ion/tys/gol) and Tunis. Repeat 4 times, and arrange around 1 central Switzerland.

**Initial Setup**

<b>Blue</b>	<b>Dark</b>	<b>Light</b>	<b>Red</b>	<b>Yellow</b>
Army Cobalt	Army Obsidian	Army Ghost	Army Ruby	Army Sunshine
Army Royal	Army Ebony	Army Ivory	Army Crimson	Army Gold
Fleet Sapphire	Army Jet	Army Alabaster	Army Vermillion	Army Topaz

Unowned: Malachite, Bronze, Silver, Garnet, Magenta, Crystal

**Victory Conditions**

There are 21 little black dots, so 11 is the magic number!

Written by James Millington, Robert Schone and Lynsey Smith. Programmed by James Millington, Robert Schone and Eric Wagoner. Map by Nicholas Fitzpatrick.

