

# Conflict in the Middle East

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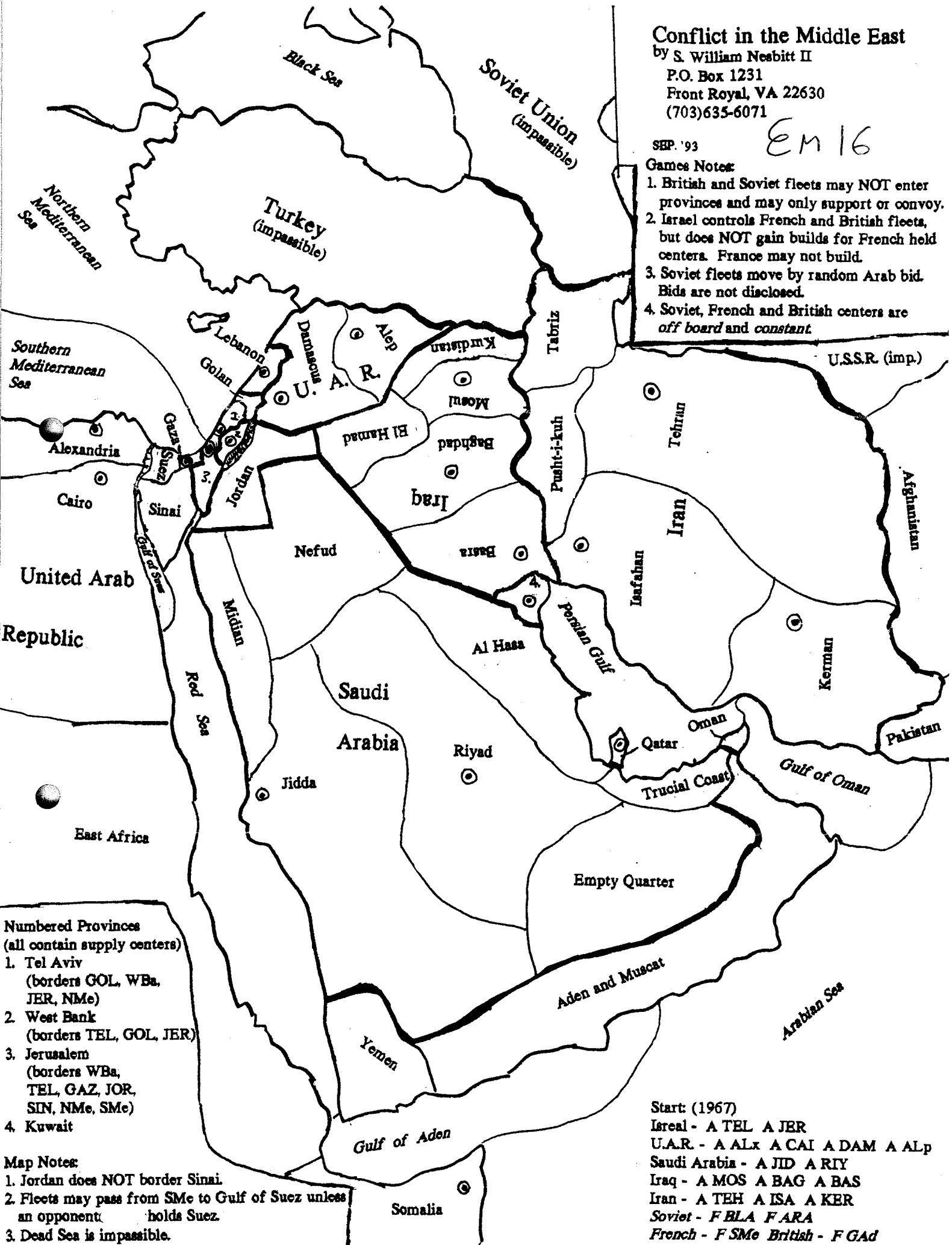
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EM 16

SEP '93

## Games Notes:

1. British and Soviet fleets may NOT enter provinces and may only support or convoy.
2. Israel controls French and British fleets, but does NOT gain builds for French held centers. France may not build.
3. Soviet fleets move by random Arab bid. Bids are not disclosed.
4. Soviet, French and British centers are off board and constant.



## Numbered Provinces (all contain supply centers)

1. Tel Aviv (borders GOL, WBa, JER, NMe)
2. West Bank (borders TEL, GOL, JER)
3. Jerusalem (borders WBa, TEL, GAZ, JOR, SIN, NMe, SMe)
4. Kuwait

## Map Notes:

1. Jordan does NOT border Sinai.
2. Fleets may pass from SMe to Gulf of Suez unless an opponent holds Suez.
3. Dead Sea is impassible.

U.S.S.R. (imp.)

Start: (1967)

- Israel - A TEL A JER
- U.A.R. - A ALx A CAI A DAM A ALP
- Saudi Arabia - A JID A RIY
- Iraq - A MOS A BAG A BAS
- Iran - A TEH A ISA A KER
- Soviet - F BLA FARA
- French - F SMe British - F GAD